## What is claimed is:

- 1 1. A method for efficient convolution, comprising the steps of:
- 2 preparing a plurality of segmented perceptual response frequency spectra by
- 3 removing high frequency components from a plurality of segmented response
- 4 frequency spectra;
- 5 generating a plurality of segmented input frequency spectra from a plurality of
- 6 segmented input signals; and
- 7 performing a frequency domain convolution method to generate convoluted signals
- 8 using said plurality of segmented perceptual response frequency spectra and said
- 9 plurality of segmented input frequency spectra;
- wherein said plurality of segmented perceptual response frequency spectra are
- generated by removing high frequency components from said plurality of segmented
- response frequency spectra based on a threshold.
- 1 2. The method for efficient convolution as claimed in claim 1, wherein said efficient
- 2 convolution is used for generating artificial room reverberation and said threshold is

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- based on a threshold in quiet, said threshold being determined by the minimum
- amount of energy in a pure tone detected by a human hearing system in a noiseless
- 5 environment.
- 1 3. The method for efficient convolution as claimed in claim 1, wherein said frequency
- domain convolution method is an overlap-and-add method by using FFT.
- 1 4. The method for generating efficient convolution as claimed in claim 1, wherein said
- 2 frequency domain convolution method is an overlap-and-save method by using FFT.

- 1 5. The method for efficient convolution as claimed in claim 1, wherein said segmented
- 2 input signals have a segment size for segmentation and in the step of performing a
- 3 frequency domain convolution method to generate convoluted signals, first and
- 4 second segments of convoluted signals are generated by convolution using a block
- 5 size smaller than the segment size.
- 1 6. A method for efficient convolution, comprising the steps of:
- 2 preparing an impulse response h[n];
- segmenting said impulse response into M segmented impulse responses  $h_s[n]$ ,
- 4 wherein  $h_s[n] = \begin{cases} h[n+sN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ , s = 0, 1, 2, ..., M-1;
- transforming said M segmented impulse responses  $h_s[n]$  by DFT to form M
- segmented frequency spectra  $H_s[k]$  with  $0 \le k < 2N$ ;
- 7 removing high frequency components from said M segmented frequency spectra  $H_s[k]$
- 8 based on a threshold to form M sets of segmented perceptual response frequency
- 9 spectra  $H'_{s}[k]$ ;
- receiving and segmenting an input signal x[n] into a plurality of segmented input
- signals  $x_r[n]$ , wherein  $x_r[n] = \begin{cases} x[n+rN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ ,  $r = 0, 1, 2, ..., \infty$ ;
- transforming each segmented input signal  $x_r[n]$  by DFT to form a segmented input
- frequency spectrum  $X_r[k]$ ;
- multiplying said segmented input frequency spectrum  $X_r[k]$  with said M sets of
- segmented perceptual response frequency spectra  $H'_s[k]$  for s = 0, 1, 2, ..., M-1 to
- form M segmented output frequency spectra  $Y_{r,s}[k] = X_r[k] \cdot H'_s[k]$ ;

- inverse transforming said M output frequency spectra  $Y_{r,s}[k]$  to form M segmented
- output signals  $y_{r,s}[n]$ ; and
- 19 performing overlap-and-add summation of said M segmented output signals  $y_{r,s}[n]$  to
- form a final output signal y[n] according to

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$$y[n] = \sum_{r=0}^{\infty} \sum_{s=0}^{M-1} y_{r,s} [n - rN - sN].$$

- 1 7. The method for efficient convolution according to claim 6, wherein said impulse
- 2 response has a length L and  $M = \left\lceil \frac{L}{N} \right\rceil$  is a smallest integer larger than L divided by
- 3 *N*.
- 1 8. A method for efficient convolution, comprising the steps of:
- 2 preparing an impulse response h[n];
- segmenting said impulse response into M segmented impulse responses  $h_s[n]$ ,

4 wherein 
$$h_s[n] = \begin{cases} h[n+sN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$$
,  $s = 0, 1, 2, ..., M-1$ ;

- transforming said M segmented impulse responses  $h_s[n]$  by DFT to form M
- segmented frequency spectra  $H_s[k]$  with  $0 \le k < 2N$ ;
- 7 removing high frequency components from said M segmented frequency spectra  $H_s[k]$
- 8 based on a threshold to form M sets of segmented perceptual response frequency
- 9 spectra  $H'_s[k]$ ;
- receiving and segmenting an input signal x[n] into a plurality of segmented input

signals 
$$x_r[n]$$
, wherein  $x_r[n] = \begin{cases} x[n+rN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ ,  $r = 0, 1, 2, ..., \infty$ ;

transforming each segmented input signal  $x_r[n]$  by FFT to form a segmented input

- frequency spectrum  $X_r[k]$ ;
- buffering said segmented input frequency spectrum to form buffered segmented input
- 15 frequency spectra  $X_{p-s}[k]$  for s = 0, 1, 2, ..., M and  $p = 0, 1, 2, ..., \infty$ ;
- multiplying said M sets of segmented perceptual response frequency spectra  $H'_s[k]$
- with last buffered M segmented input frequency spectra  $X_{p-s}[k]$  to form products  $X_{p-s}[k]$
- 18  $s[k] \cdot H's[k]$  for s = 0, 1, 2, ..., M-1 and adding said products together to form a
- segmented output frequency spectrum

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$$Y_p[k] = \sum_{s=0}^{M-1} X_{p-s}[k]H'_s[k], \text{ for } 0 \le k < 2N-1;$$

- 21 inverse transforming said segmented output frequency spectrum  $Y_p[k]$  to form
- segmented output signals  $y_p[n]$ ; and
- performing overlap-and-add summation of said M segmented output signals  $y_p[n]$  to
- form a final output signal y[n] according to

$$y[n] = \sum_{p=s}^{\infty} y_p[n].$$

- 1 9. The method for efficient convolution according to claim 8, wherein said impulse
- 2 response has a length L and  $M = \left\lceil \frac{L}{N} \right\rceil$  is a smallest integer larger than L divided by
- 3 *N*.
- 1 10. A method for efficient convolution, comprising the steps of:
- 2 preparing an impulse response h[n] of;
- segmenting said impulse response into M segmented impulse responses  $h_s[n]$ ,

4 wherein 
$$h_s[n] = \begin{cases} h[n+sN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$$
,  $s = 0, 1, 2, ..., M-1;$ 

- transforming said segmented impulse responses  $h_s[n]$  by DFT to form M segmented
- 6 frequency spectra  $H_s[k]$  with  $0 \le k < 2N$ ;
- 7 removing high frequency components from said segmented frequency spectra  $H_s[k]$
- based on a threshold to form M sets of segmented perceptual response frequency
- 9 spectra  $H'_{s}[k]$ ;
- receiving and segmenting an input signal x[n] into a plurality of segmented input

signals 
$$x_r[n]$$
, wherein  $x_r[n] = \begin{cases} x[n+rN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ ,  $r = 0, 1, 2, ..., \infty$ ;

- 12 overlapping and adding adjacent segmented input signals to form a plurality of
- overlapped-and-segmented input signals  $x'_{p}[n] = x_{p-1}[n+N] + x_{p}[n]$ , wherein –
- 14  $N \le n \le N-1 \text{ and } p=0, 1, 2, ..., \infty;$
- transforming each overlapped-and-segmented input signal  $x'_p[n]$  by FFT to form a
- segmented input frequency spectrum  $X'_{p}[k]$ ;
- buffering said segmented input frequency spectrum to form buffered segmented input
- 18 frequency spectra  $X'_{p-s}[k]$  for s = 0, 1, 2, ..., M and  $p = 0, 1, 2, ..., \infty$ ;
- multiplying said M sets of segmented perceptual response frequency spectra  $H'_s[k]$
- with last buffered M segmented input frequency spectra  $X'_{p-s}[k]$  to form products  $X'_{p-s}[k]$
- 21  $s[k] \cdot H's[k]$  for s = 0, 1, 2, ..., M-1 and adding said products together to form a
- segmented output frequency spectrum

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$$Y_p[k] = \sum_{s=0}^{M-1} X'_{p-s}[k]H'_s[k], \text{ for } 0 \le k < 2N-1;$$

- 24 inverse transforming said segmented output frequency spectrum  $Y_p[k]$  to form
- segmented output signals  $y_p[n]$ ; and
- generating a final output signal y[n] by discarding first N samples of  $y_p[n]$ .

- 1 11. The method for efficient convolution according to claim 10, wherein said impulse
- 2 response has a length L and  $M = \left\lceil \frac{L}{N} \right\rceil$  is a smallest integer larger than L divided by
- 3 *N*.
- 1 12. An apparatus for efficient convolution, comprising:
- a plurality of perceptual sparse processing units for removing high frequency
- 3 components from a plurality of segmented response frequency spectra to form a
- 4 plurality of segmented perceptual response frequency spectra; and
- 5 a FIR-filter receiving said plurality of segmented perceptual response frequency
- 6 spectra;
- 7 wherein each of said perceptual sparse processing units removes high frequency
- 8 components from a segmented response frequency spectrum based on a threshold.
- 1 13. The apparatus for efficient convolution as claimed in claim 12, wherein said FIR filter
- 2 is implemented by a frequency domain convolution method based on an overlap-and-
- 3 add method.
- 1 14. The apparatus for efficient convolution as claimed in claim 12, wherein said FIR-
- 2 filter is implemented by a frequency domain convolution method based on an
- 3 overlap-and-save method.
- 1 15. The apparatus for efficient convolution as claimed in claim 12, wherein said FIR-
- 2 filter comprises a first section in which frequency domain convolution is computed
- 3 with a first block size for reducing latency and a second section in which frequency
- 4 domain convolution is computed with a second block size.

- 1 16. An apparatus for efficient convolution, comprising:
- 2 a segmenting unit for segmenting an input signal into segmented input signals;
- a FFT processor for performing fast Fourier transform on each segmented input signal
- 4 to a segmented input frequency spectrum;
- a plurality of perceptual sparse processing units for removing high frequency
- 6 components from a plurality of segmented response frequency spectra to form a
- 7 plurality of segmented perceptual response frequency spectra;
- 8 a plurality of memory devices for storing said plurality of segmented perceptual
- 9 response frequency spectra;
- a plurality of multipliers for multiplying said segmented input frequency spectrum
- with said plurality of segmented perceptual response frequency spectra to form a
- 12 plurality of segmented output frequency spectra;
- a plurality of IFFT processors for performing inverse fast Fourier transform on said
- plurality of segmented output frequency spectra to form a plurality of segmented
- 15 output signals; and
- a plurality of overlap-and-add units for overlapping and adding said plurality of
- segmented output signals to form a final output signal;
- wherein each of said perceptual sparse processing units removes high frequency
- components from a segmented response frequency spectrum based on a threshold.
- 1 17. An apparatus for efficient convolution, comprising:
- 2 a segmenting unit for segmenting an input signal into segmented input signals;

- a FFT processor for performing fast Fourier transform on each segmented input signal
- 4 to a segmented input frequency spectrum;
- 5 a plurality of perceptual sparse processing units for removing high frequency
- 6 components from a plurality of segmented response frequency spectra to form a
- 7 plurality of segmented perceptual response frequency spectra;
- 8 a plurality of memory devices for storing said plurality of segmented perceptual
- 9 response frequency spectra;
- a plurality of buffers for buffering a plurality of segmented input frequency spectra;
- a plurality of multipliers for multiplying said buffered plurality of segmented input
- frequency spectra with said plurality of segmented perceptual response frequency
- spectra to form a plurality of segmented output frequency spectra;
- a summation unit for adding said plurality of segmented output frequency spectra to
- form an output frequency spectrum;
- an IFFT processor for performing inverse fast Fourier transform on said output
- frequency spectrum to form an output signal; and
- an overlap-and-add unit for overlapping and adding said output signal to form a final
- 19 output signal;
- wherein each of said perceptual sparse processing units removes high frequency
- 21 components from a segmented response frequency spectrum based on a threshold.
- 1 18. An apparatus for efficient convolution, comprising:
- an overlapping and segmenting unit for overlapping and segmenting an input signal

- 3 into overlapped-and-segmented input signals;
- 4 a FFT processor for performing fast Fourier transform on each overlapped-and-
- 5 segmented input signal to a segmented input frequency spectrum;
- a plurality of perceptual sparse processing units for removing high frequency
- 7 components from a plurality of segmented response frequency spectra to form a
- 8 plurality of segmented perceptual response frequency spectra;
- 9 a plurality of memory devices for storing said plurality of segmented perceptual
- 10 response frequency spectra;
- a plurality of buffers for buffering a plurality of segmented input frequency spectra;
- a plurality of multipliers for multiplying said buffered plurality of segmented input
- frequency spectra with said plurality of segmented perceptual response frequency
- spectra to form a plurality of segmented output frequency spectra;
- a summation unit for adding said plurality of segmented output frequency spectra to
- form an output frequency spectrum;
- an IFFT processor for performing inverse fast Fourier transform on said output
- frequency spectrum to form an output signal; and
- a discarding unit for discarding a number of samples from said output signal to form a
- 20 final output signal;
- 21 wherein each of said perceptual sparse processing units removes high frequency
- components from a segmented response frequency spectrum based on a threshold.
- 1 19. A method for efficient convolution, comprising the steps of:

- 2 preparing a plurality of segmented response frequency spectra;
- 3 generating a plurality of segmented input frequency spectra from a plurality of
- 4 segmented input signals;
- 5 removing high frequency components from said plurality of segmented input
- 6 frequency spectra to form a plurality of segmented perceptual input frequency spectra;
- 7 and
- 8 performing a frequency domain convolution method to generate convoluted signals
- 9 using said plurality of segmented response frequency spectra and said plurality of
- segmented perceptual input frequency spectra;
- wherein said plurality of segmented perceptual input frequency spectra are generated
- by removing high frequency components from said plurality of segmented input
- frequency spectra based a threshold.
- 1 20. The method for efficient convolution as claimed in claim 19, wherein said efficient
- 2 convolution is used for generating artificial room reverberation and said threshold is
- based on a threshold in quiet, said threshold being determined by the minimum
- 4 amount of energy in a pure tone detected by a human hearing system in a noiseless
- 5 environment.
- 1 21. The method for efficient convolution as claimed in claim 19, wherein said frequency
- domain convolution method is an overlap-and-add method by using FFT.
- 1 22. The method for generating efficient convolution as claimed in claim 1, wherein said
- 2 frequency domain convolution method is an overlap-and-save method by using FFT.
- 1 23. The method for efficient convolution as claimed in claim 19, wherein said segmented

- 2 input signals have a segment size for segmentation and in the step of performing a
- 3 frequency domain convolution method to generate convoluted signals, first and
- 4 second segments of convoluted signals are generated by convolution using a block
- 5 size smaller than the segment size.
- 1 24. A method for efficient convolution, comprising the steps of:
- 2 preparing an impulse response h[n];
- segmenting said impulse response into M segmented impulse responses  $h_s[n]$ ,
- 4 wherein  $h_s[n] = \begin{cases} h[n+sN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ , s = 0, 1, 2, ..., M-1;
- transforming said M segmented impulse responses  $h_s[n]$  by DFT to form M
- segmented response frequency spectra  $H_s[k]$  with  $0 \le k < 2N$ ;
- 7 receiving and segmenting an input signal x[n] into a plurality of segmented input
- 8 signals  $x_r[n]$ , wherein  $x_r[n] = \begin{cases} x[n+rN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ ,  $r = 0, 1, 2, ..., \infty$ ;
- 9 transforming each segmented input signal  $x_r[n]$  by DFT to form a segmented input
- 10 frequency spectrum  $X_r[k]$ ;
- 11 removing high frequency components from said segmented input frequency spectra
- 12  $X_r[k]$  based on a threshold to a segmented perceptual input frequency spectra  $X_r[k]$ ;
- multiplying said segmented perceptual input frequency spectrum  $X'_r[k]$  with said M
- sets of segmented response frequency spectra  $H_s[k]$  for s = 0, 1, 2, ..., M-1 to form M
- segmented output frequency spectra  $Y_{r,s}[k] = X'_{r}[k] \cdot H_{s}[k]$ ;
- inverse transforming said M output frequency spectra  $Y_{r,s}[k]$  to form M segmented
- output signals  $y_{r,s}[n]$ ; and
- performing overlap-and-add summation of said M segmented output signals  $y_{r,s}[n]$  to

form a final output signal y[n] according to

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$$y[n] = \sum_{r=0}^{\infty} \sum_{s=0}^{M-1} y_{r,s} [n - rN - sN].$$

- 1 25. The method for efficient convolution according to claim 24, wherein said impulse
- response has a length L and  $M = \left\lceil \frac{L}{N} \right\rceil$  is a smallest integer larger than L divided by
- 3 *N*.
- 1 26. A method for efficient convolution, comprising the steps of:
- 2 preparing an impulse response h[n];
- segmenting said impulse response into M segmented impulse responses  $h_s[n]$ ,
- 4 wherein  $h_s[n] = \begin{cases} h[n+sN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ , s = 0, 1, 2, ..., M-1;
- transforming said M segmented impulse responses  $h_s[n]$  by DFT to form M
- segmented response frequency spectra  $H_s[k]$  with  $0 \le k < 2N$ ;
- 7 receiving and segmenting an input signal x[n] into a plurality of segmented input

8 signals 
$$x_r[n]$$
, wherein  $x_r[n] = \begin{cases} x[n+rN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ ,  $r = 0, 1, 2, ..., \infty$ ;

- 9 transforming each segmented input signal  $x_r[n]$  by FFT to form a segmented input
- 10 frequency spectrum  $X_r[k]$ ;
- removing high frequency components from said segmented input frequency spectrum
- $X_r[k]$  based on a threshold to form a segmented perceptual input frequency spectrum
- 13  $X'_{r}[k];$
- buffering said segmented perceptual input frequency spectrum to form buffered
- segmented perceptual input frequency spectra  $X'_{p-s}[k]$  for s = 0, 1, 2, ..., M and p = 0,

- 16 1, 2, ..., ∞;
- multiplying said M sets of segmented response frequency spectra  $H_s[k]$  with last
- buffered M segmented perceptual input frequency spectra  $X'_{p-s}[k]$  to form products
- 19  $X'_{p-s}[k] \cdot H_s[k]$  for s = 0, 1, 2, ..., M-1 and adding said products together to form a
- segmented output frequency spectrum

21 
$$Y_p[k] = \sum_{s=0}^{M-1} X'_{p-s}[k] H_s[k], \text{ for } 0 \le k < 2N-1;$$

- inverse transforming said segmented output frequency spectrum  $Y_p[k]$  to form
- segmented output signals  $y_p[n]$ ; and
- performing overlap-and-add summation of said M segmented output signals  $y_p[n]$  to
- form a final output signal y[n] according to

$$y[n] = \sum_{p=s}^{\infty} y_p[n].$$

- 1 27. The method for efficient convolution according to claim 26, wherein said impulse
- 2 response has a length L and  $M = \left\lceil \frac{L}{N} \right\rceil$  is a smallest integer larger than L divided by
- 3 *N*.
- 1 28. A method for efficient convolution, comprising the steps of:
- 2 preparing an impulse response h[n] of;
- segmenting said impulse response into M segmented impulse responses  $h_s[n]$ ,
- 4 wherein  $h_s[n] = \begin{cases} h[n+sN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ , s = 0, 1, 2, ..., M-1;
- transforming said segmented impulse responses  $h_s[n]$  by DFT to form M segmented
- 6 response frequency spectra  $H_s[k]$  with  $0 \le k < 2N$ ;

- 7 receiving and segmenting an input signal x[n] into a plurality of segmented input
- 8 signals  $x_r[n]$ , wherein  $x_r[n] = \begin{cases} x[n+rN], & 0 \le n \le N-1 \\ 0, & \text{otherwise} \end{cases}$ ,  $r = 0, 1, 2, ..., \infty$ ;
- 9 overlapping and adding adjacent segmented input signals to form a plurality of
- overlapped-and-segmented input signals  $x'_{p}[n] = x_{p-1}[n+N] + x_{p}[n], -N \le n \le 1$
- 11 N-1;
- transforming each overlapped-and-segmented input signal  $x'_p[n]$  by FFT to form a
- segmented input frequency spectrum  $X'_p[k]$ ;
- removing high frequency components from said segmented input frequency spectrum
- 15  $X_p[k]$  based on a threshold to form a segmented perceptual input frequency spectrum
- 16  $X''_{p}[k];$
- buffering said segmented perceptual input frequency spectrum to form buffered
- segmented perceptual input frequency spectra  $X''_{p-s}[k]$  for s = 0, 1, 2, ..., M and p = 0,
- 19  $1, 2, ..., \infty$ ;
- multiplying said M sets of segmented response frequency spectra  $H_s[k]$  with last
- buffered M segmented perceptual input frequency spectra  $X''_{p-s}[k]$  to form products
- 22  $X''_{p-s}[k] \cdot H_s[k]$  for s = 0, 1, 2, ..., M-1 and adding said products together to form a
- segmented output frequency spectrum

24 
$$Y_p[k] = \sum_{s=0}^{M-1} X''_{p-s}[k] H_s[k], \text{ for } 0 \le k < 2N-1;$$

- 25 inverse transforming said segmented output frequency spectrum  $Y_p[k]$  to form
- segmented output signals  $y_p[n]$ ; and
- generating a final output signal y[n] by discarding first N samples of  $y_p[n]$ .

- 1 29. The method for efficient convolution according to claim 28, wherein said impulse
- 2 response has a length L and  $M = \left\lceil \frac{L}{N} \right\rceil$  is a smallest integer larger than L divided by
- 3 *N*.
- 1 30. An apparatus for efficient convolution, comprising:
- 2 a segmenting unit for segmenting an input signal into segmented input signals;
- a FFT processor for performing fast Fourier transform on each segmented input signal
- 4 to a segmented input frequency spectrum;
- 5 a perceptual sparse processing unit for removing high frequency components from
- said segmented input frequency spectrum to form a segmented perceptual input
- 7 frequency spectrum;
- 8 a plurality of memory devices for storing a plurality of segmented response frequency
- 9 spectra;
- a plurality of multipliers for multiplying said segmented perceptual input frequency
- spectrum with said plurality of segmented response frequency spectra to form a
- 12 plurality of segmented output frequency spectra;
- a plurality of IFFT processors for performing inverse fast Fourier transform on said
- 14 plurality of segmented output frequency spectra to form a plurality of segmented
- output signals; and
- a plurality of overlap-and-add units for overlapping and adding said plurality of
- segmented output signals to form a final output signal;
- wherein said perceptual sparse processing unit removes high frequency components

- from said segmented input frequency spectrum based on a threshold.
- 1 31. An apparatus for efficient convolution, comprising:
- 2 a segmenting unit for segmenting an input signal into segmented input signals;
- a FFT processor for performing fast Fourier transform on each segmented input signal
- 4 to a segmented input frequency spectrum;
- 5 a perceptual sparse processing unit for removing high frequency components from
- said segmented input frequency spectrum to form a segmented perceptual input
- 7 frequency spectrum;
- 8 a plurality of memory devices for storing a plurality of segmented response frequency
- 9 spectra;
- a plurality of buffers for buffering a plurality of said segmented perceptual input
- 11 frequency spectra;
- a plurality of multipliers for multiplying said buffered plurality of segmented
- perceptual input frequency spectra with said plurality of segmented response
- frequency spectra to form a plurality of segmented output frequency spectra;
- a summation unit for adding said plurality of segmented output frequency spectra to
- 16 form an output frequency spectrum;
- an IFFT processor for performing inverse fast Fourier transform on said output
- frequency spectrum to form an output signal; and
- an overlap-and-add unit for overlapping and adding said output signal to form a final
- 20 output signal;

- 21 wherein said perceptual sparse processing unit removes high frequency components
- from said segmented input frequency spectrum based on a threshold.
- 1 32. An apparatus for efficient convolution, comprising:
- 2 an overlapping and segmenting unit for overlapping and segmenting an input signal
- 3 into overlapped-and-segmented input signals;
- 4 a FFT processor for performing fast Fourier transform on each overlapped-and-
- 5 segmented input signal to a segmented input frequency spectrum;
- a perceptual sparse processing unit for removing high frequency components from
- 7 said segmented input frequency spectrum to form a segmented perceptual input
- 8 frequency spectrum;
- 9 a plurality of memory devices for storing a plurality of segmented response frequency
- 10 spectra;
- a plurality of buffers for buffering a plurality of said segmented perceputal input
- 12 frequency spectra;
- a plurality of multipliers for multiplying said buffered plurality of segmented
- 14 perceputal input frequency spectra with said plurality of segmented response
- 15 frequency spectra to form a plurality of segmented output frequency spectra;
- a summation unit for adding said plurality of segmented output frequency spectra to
- form an output frequency spectrum;
- an IFFT processor for performing inverse fast Fourier transform on said output
- 19 frequency spectrum to form an output signal; and

a discarding unit for discarding a number of samples from said output signal to form a
final output signal;
wherein said perceptual sparse processing unit removes high frequency components
from said segmented input frequency spectrum based on a threshold.